



APPLICATION OF CURIOSITY TOWARD TODDLER POSITIVE THINKING ATTITUDE IN FACING THE ERA SOCIETY 5.0

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ABSTRACT	Keywords
<p>Era 5.0 is an era of digitalization technology that can influence the development of toddlers because the development of cognitive function, the immune system, and physical growth occur rapidly. Including toddlers' high curiosity about technology, one of which is using mobile devices. The purpose of this research was to prove the influence of applying curiosity on toddlers' positive thinking attitudes in facing the era society 5.0 in East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency. The design of this research used a one-group pra-post test design. The population in this research were all mothers and toddlers in East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency totaling 47 children. The sampling technique used was total sampling. The samples in this research were all mothers and toddlers in East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency totaling 47 children. The instrument used to assess positive thinking attitudes is a questionnaire. Data processing starts from editing, coding, scoring, and data analysis was carried out using the cross table. The research results showed that there was an increase before the implementation of curiosity as many as 47 (100%) respondents had a moderate positive thinking attitude. And after implementing curiosity 17 (36%) respondents had a high positive thinking attitude. curiosity will motivate a person to continue looking for and knowing new things so that they can increase their knowledge and experience in the learning process.</p>	<p>Curiosity, Positive Thinking Attitude, Era Society 5.0</p>

INTRODUCTION

As time goes by, technology created by humans continues to develop. One of them is Society 5.0. In this era, all modern-based technology (AI, Robot, IoT) is part of humans themselves, the internet is not only used to share information but to live life. Era 5.0 is a period where we are faced with things related to the development of digitalization technology (Anshori, 2022).

The era of society 5.0, can influence the development of toddlers because the development of cognitive functions, the immune system, and physical growth of

toddlers occurs rapidly. This can also influence high curiosity about technology, one of which is using mobile devices. An important period in a child's growth and development is the toddler years. Because during this period basic growth will influence and determine the child's further development. During infancy, the development of language skills, creativity, and social, emotional, and intelligence awareness progresses very rapidly and is the foundation for further development (Soetjningsih & Ranuh, 2016).

In a child's development, there is a critical period, where a useful stimulus is needed so that the potential develops well,

therefore attention is needed, especially from parents. Parents must be able to become supervisors and guides seriously in communicating and explaining technology according to their children's needs so that children can follow and be able to use advanced technology as best as possible. Children need to be guided in using digitalization so that it is easier to master it.

Research result (Abu, Ruslin, Alhabsyi, & Hidayatullah, 2022) shows that character development in early childhood is carried out through the introduction of daily activities which are carried out through fun activities, playing, simulations, and creations.

Research result (Ningrum, Fajriyah, & Budiman, 2019) shows that in implementing literacy activities to form the curious character of fifth-grade students, it can also be concluded that curiosity has gone quite well when students like to read and ask questions.

Research result (Kholidah & Alsa, 2012) shows that positive thinking training is effective in reducing stress levels in students.

The results of a preliminary study in East Wonoayu Hamlet found that there were toddlers who used mobile devices to play. The children's parents said they gave them mobile devices because the children always asked to play on their cell phones so that the children would not be fussy.

Parents can develop their children's curiosity through the application of Curiosity. Curiosity is an attitude and action that always seeks to know more deeply and broadly about something they learn, see, and hear (Nawir & Hasnah, 2020). Curiosity will motivate a person to continue looking for and knowing new things so that they can increase their knowledge and experience in the learning process. Curiosity is very important because it is the only thing that can truly love learning. Success in finding big ideas is not only influenced by intelligence but is also influenced by high curiosity so that it can motivate you to continue looking for information and questioning everything (Purnama, Saputra, & Rinawati, 2021).

Curiosity can foster a positive thinking attitude, according to Susetyo (1998), positive thinking is a person's thinking ability to focus on the positive side of the situation of

oneself, other people, and the situation at hand. Positive thinking will not come by itself but is a skill that must be learned. Whatever is done must be faced with positive thinking, because a positive frame of mind increases motivation to succeed and get what you want. One way to think positively in a family environment is to discuss things with each other, whether they like/dislike, and what the problem is directed using positive thinking to find a better solution. Through positive thinking in the family, a sense of warmth, togetherness, and motivation will flow, resulting in a prosperous and harmonious family (Nandy, 2021).

In 2030-2045 we know as the millennial era, where someone must have many advantages from the past. We must become a generation of innovators, able to process intelligence based on current developments, have positive attitudes and actions be tough in facing existing challenges, and be able to overcome them well.

Era Society 5.0 plays an important role in the family, national, or international sphere. Everything will be accessible in digital media via an online internet network. We must follow this technological development carefully so that everything we want can be done effectively and efficiently so that the 5.0 era has extraordinary benefits, it is easier and more enjoyable. Vice versa, if you can't keep up, you could be left behind with the times or find it difficult.

Efforts that can be made in facing the 5.0 era are mastering digitalization and utilizing this era to be full of digitalization technology intelligence in society which we know as a smart society and applying curiosity to children within the family sphere so that children have a positive thinking attitude and are ready to face the era of society 5.0.

METHOD

The research design is a one-group pre-post test design (Purnomo & Bramantoro, 2018). The independent variable in this research is the application of curiosity and the dependent variable is a positive thinking attitude. The population in this research were all mothers and toddlers in East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency are 47 children.

The sampling technique used was total sampling. The sample of this research was all mothers and toddlers in East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency, totaling 47 children. The measuring instrument used is a questionnaire with test results 100% valid and reliable with $\alpha = 0.848$. This research was conducted at East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency in July 2023. Data collection was carried out by assessing (pre-testing) the positive thinking attitude of the respondents using a questionnaire (before application of curiosity). Then, the implementation of the application of curiosity, followed by an assessment of a positive thinking attitude after the application of curiosity (post-test). After the data was collected, editing, coding, scoring, and data analysis were carried out using the cross table.

RESULTS

Table 1. Frequency Distribution of Respondents by Gender at East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency in July 2023.

Gender	Frequency (F)	Percentage (%)
Male	20	43
Woman	27	57
Total	47	100

Based on Table 1, it is known that most of the 27 (57%) respondents are women.

Table 2. Frequency Distribution of Respondents by Age at East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency in July 2023.

Age	F	%
Baby	5	11
Todler	19	40
Pre School	23	49
Total	47	100

Based on Table 2, it is known that most of the 23 (49%) respondents are Pre School.

Table 3 Distribution of Frequency Based on Nutritional Status of Toddlers at East Wonoayu Hamlet, Dukuhmojo Village,

Mojoagung District, Jombang Regency in July 2023.

Nutritional Status	F	%
Very less	3	6
Not enough	5	11
Normal	38	81
More	1	2
Total	47	100

Based on Table 3, it is known that most of the 38 (81%) normal toddlers have nutritional status.

Table 4 Distribution of Frequency Based on Education Level of Mother at East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency in July 2023.

Mother's Education Level	F	%
Did not finish elementary school	0	0
Primary School	17	36
Junior High School	24	51
Senior High School	6	13
College		
Total	47	100

Based on Table 4, it is known that most of the 24 (51%) education levels of the respondents' mothers are in senior high school.

Table 5 Distribution of Positif Thinking Attitude Toddler at East Wonoayu Hamlet, Dukuhmojo Village, Mojoagung District, Jombang Regency in July 2023.

Positif Thinking Attitude	Before		After	
	F	%	F	%
Not positive thinking	0	0	0	0
Low	0	0	0	0
Currently	47	100	30	64
Tall	0	0	17	36
Total	47	100	47	100

Based on Table 5, it is known that before the application of curiosity as many as 47 (100%) respondents had a moderate positive thinking attitude. And after implementing curiosity, 17 (36%) respondents had a high positive thinking attitude.

DISCUSSION

Based on Table 5, it is known that before implementing curiosity, 47 (100%) respondents had a moderate positive thinking attitude. And after implementing curiosity, 17

(36%) respondents had a highly positive thinking attitude.

The era of Society 5.0 is a digital era where many people's activities are carried out through applications on cell phones or tablets, including working, studying, shopping, searching for information, and so on. This encourages people not to be away from cell phones, parents often use cell phones in front of their children so children also tend to use cell phones either for playing or studying. Toddlers will carry out activities that are often seen and heard and also have a high curiosity so that when using a cellphone they try to access it as desired

Thus, parents need to set rules for children about using cellphones wisely and parents also need to develop toddlers' curiosity so that a positive mindset can be created and they can grow and develop optimally.

In Facing the Era Society 5.0, parents need to apply Curiosity or their toddler's curiosity to hone a Positive Thinking attitude. Curiosity is a feeling of curiosity that arises and is possessed by humans about something for which they have not yet received an explanation or answer (Binus university, 2017).

The application of Curiosity can be done through the following activities; parents can show them the outside world by going for a walk, and accompanying their children when doing activities according to their interests such as singing, and sports. Parents get used to asking open questions, especially when children tell stories or after doing activities such as who, and what. Not always answering children's questions so that children think about looking for answers first. Create an interesting environment with educational toys, and provide opportunities for people to be themselves as they explore the environment safely.

The correct application of Curiosity makes children have a Positive Thinking attitude. According to Susetyo (1998), positive thinking is a person's thinking ability to focus on the positive side of the situation of oneself, other people, and the situation they are facing (Nandy, 2021).

Toddlers who have a Positive Thinking attitude will tend to accept positive criticism and not get angry easily. Always try

to spread positive things and choose positive things. Toddlers can take responsibility for the actions they have taken and are confident they can do anything.

CONCLUSIONS

There was an increase, before the implementation of curiosity, 47 (100%) respondents had a moderately positive thinking attitude. After implementing Curiosity, there were 17 (36%) respondents who had a high positive thinking attitude, meaning that there was an effect of implementing Curiosity on increasing Positive Thinking attitudes.

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